



# **CAVELib Configuration and Programming**

## ***Syllabus for Training Course***

### **Day 1: 9 am to 5 pm**

#### Overview

- Introduction to Immersive Visualization
- Software considerations
- Hardware considerations

#### Configuration

- CAVELib runtime environment
- Trackd

#### CAVELib API Architecture

### **Day 2: 9 am to 5 pm**

#### Cluster Programming Overview

#### Programming Examples

- OpenGL
- Open Inventor
- Performer
- Clusters