



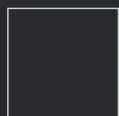
# EXPERIENCE 1915 WORLD'S FAIR

## VIRTUAL REALITY TOUR



Step into history with *Experience 1915 World's Fair*, an immersive virtual reality simulation that transports visitors to the expansive Panama–Pacific International Exposition, located in San Francisco. Explore grand classical architecture, vibrant plazas, and iconic exhibits from a world's fair that no longer exists - celebrating both the opening of the Panama Canal and San Francisco's remarkable recovery from the 1906 earthquake. Walk the fairgrounds, discover hidden stories, and relive a pivotal moment of innovation, optimism, and cultural transformation.

This VR application has been designed with the Unity game engine for use with Mechdyne's getReal 3D platform for Powerwall, CAVE, and HMD systems. For questions about pricing, content, or technical considerations, please contact Mechdyne or IDIA Lab.



**Mechdyne**  
ENABLING DISCOVERY

info@mechdyne.com +1.641.754.4649

Application Designed By  
Institute for Digital Intermedia Arts  
Ball State University

idialab@bsu.edu +1(765)285-4325

**IDIA**  
L A B

BALL STATE UNIVERSITY