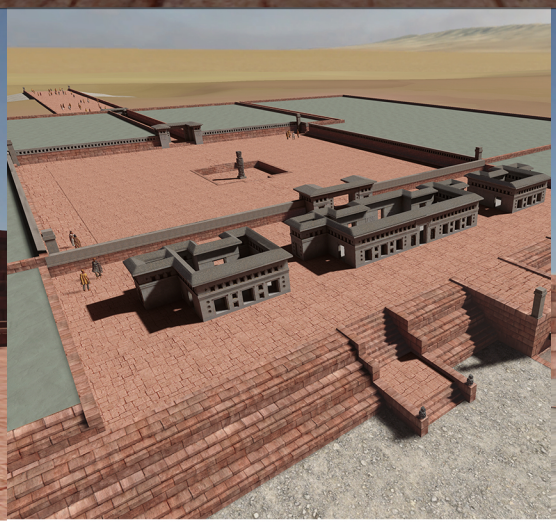
EXPERIENCE PUMAPUNKU

VIRTUAL REALITY TOUR



Explore the incredible design and construction of an ancient architectural marvel with *Experience Pumapunku*, a virtual reality simulation that brings a reconstruction of the Pumapunku temple at Tiwanaku in present-day Bolivia to life. Journey through highly detailed, immersive 3D environments and characters informed by archaeological research, imagining what this enigmatic pre-Incan structure may have looked like when fully realized. This VR experience blends education and exploration to reveal the artistry, engineering, and cultural legacy of a site that has captivated historians for centuries.

This VR application has been designed with the Unity game engine for use with Mechdyne's getReal 3D platform for Powerwall, CAVE, and HMD systems. For questions about pricing, content, or technical considerations, please contact Mechdyne or IDIA Lab.

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